# Pandaqi Quests

List of quests on website (and reference to game objects)

**ENFORCING HIGH-CONTRAST COLORS:** <https://css-tricks.com/css-variables-calc-rgb-enforcing-high-contrast-colors/>

**LEGIBLE TEXT OVER BACKGROUND IMAGES:** <https://css-tricks.com/methods-contrasting-text-backgrounds/>

**VERY NICE/FUN GAME PERSONAL + GAME PORTFOLIO (Nicky Case):** <https://ncase.me>

**LEFTOVER IDEAS FOR QUESTS:**

* Reveal something after certain keystroke pattern / swipe figure was input
* Reveal some things only on hover
* (Reveal something by screaming into your microphone? :p)
* Put a password/instruction into the code / console / across the website
  + Only allow people to find the “treasure” if they know this hint/password

**PANDA:**

Collect 10 pandas hidden all over the website. (ID = page; specific location)

* 0 = homepage; behind “looking for all my games?” header
* 1 = footer; behind “contact” text
* 2 = header; behind “contact” button (or pinned to the right on mobiles)
* 3 = games page; behind “pagination” header
* 4 = about; behind “tools I use” header
* 5 = about; behind “local multiplayer?” paragraph text
* 6 = contact; behind “subscribe” button (email newsletter)
* 7 = contact; next to “itch.io” main logo
* 8 = <within short\_desc of Tower of Freedom game>
* 9 = **TO DO** => hide one on the package party game page